Curt Miller High Ball Screen Offense

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1. Curt Miller (Bowling Green State University)

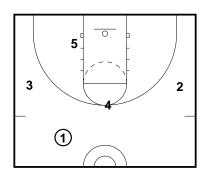
2

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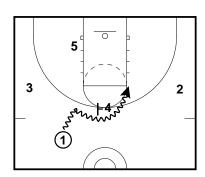
High Ball Screen Offense

3



Initial Set Up

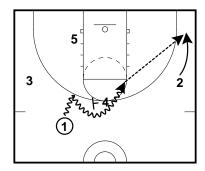
- 4 splits the mid line, wings are FT line extended
- 5 starts low block on the same side as 1



Wing Drift

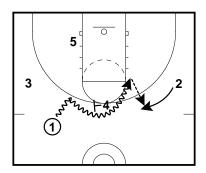
- PG drives defender into the screen to get LANE LINE penetration
- PG should try to score and wings hunt should hunt for shots

Note: Need to wing LANE LINE battles



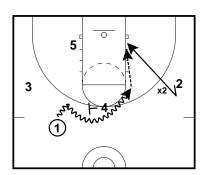
Wing Read 1

- Wing can drift with the ball



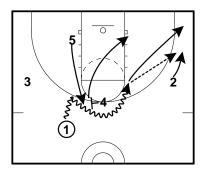
Wing Read 2

- Wing can fill behind the ball



Wing Read 3

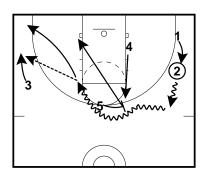
- Wing can back cut on defensive over play



Wing Kick Out

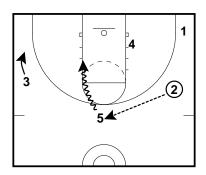
- On the wing kick out, the PG cuts to the ball side corner
- 4 rolls to the basket
- 5 flashes to the top of the key

Note: Posts are always opposite high low from each other



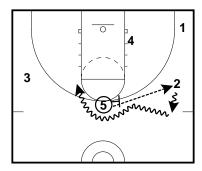
Wing Dribble Out

- The wing dribbles out to get a good angle for the high ball screen
- 5 rolls to the ball side block after setting the high ball screen
- 1 fills wing
- 2 cuts ball side corner on the kick out to the wing



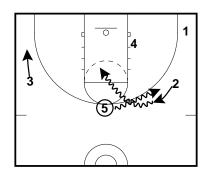
High Post Pass

- 3 reads
- 1. Shoot
- 2. High Low Pass
- 3. Rip and Drive
- 3 looks to hunt for shot



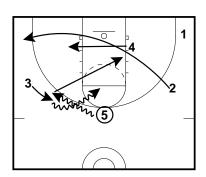
Strong Side Pass

- If the post cannot shoot, drive or make a high low pass, he can pass back to the strong side and then ball screen



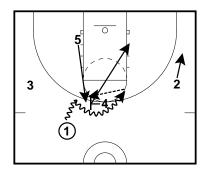
Dribble Hand Off

- If the post cannot shoot, drive, or make a high low pass, he can also dribble hand-off



Weak Side Wing Pass

- If the post passes to the weak side wing the post can
- 1. Pass and follow
- 2. Dribble hand-off
- Low post goes opposite
- Top guard cuts through to ball side wing



PG to High Post Pass Flash

- Post can shoot, rip and drive, or look for high low pass or run any of the wing pass options